

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Level 1 = 8+ HCP, 5+ cards suit
Level 2 = 10+ HCP, 5+ cards suit
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd = 10-15 HCP, 4 Major and 5+ Minor
4 th = 10-15 HCP, 4 Major and 5+ Minor
4 th = 0-9 HCP, Two bottom suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump overcalls = 6-11 HCP, 6+ cards suit
2NT = 6-9 or 16+ HCP, Two bottom suits
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1C – 2C = 10+ HCP, 5+ Club suits
1C – 2D = 6-9 or 16+ HCP, Two suits Major
1D – 2D = 6-9 or 16+ HCP, Two suits Major
1H – 2H = 6-9 or 16+ HCP, 5+ Spade and 5+ Minor
1S – 2S = 6-9 or 16+ HCP, 5+ Heart and 5+ Minor
VS. NT (vs. Strong/Weak; Reopening;PH)
Double = 10+ HCP, 6+ Minor
2C = 10+ HCP, Two suits Major (At least 5-4)
2D = 10+ HCP, 6+ Major
2H = 10+ HCP, 5+ Heart and 5+ Minor
2S = 10+ HCP, 5+ Spade and 5+ Minor
2NT = 10+ HCP, Two bottom suits
Weak NT = NAT
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double = Takeout double
Overcall = 12+ HCP, 5+ cards suit
2NT = 16-18 HCP, should stopper
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Level 1 = 8+ HCP, 5+ cards suit
Level 2 = 10+ HCP, 5+ cards suit
OVER OPPONENTS' TAKEOUT DOUBLE
Ignore

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th	4 th	
NT	4 th	4 th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A(+) AK(+)	A(+) AK(+)	
King	KQ(+)	KQ(+)	
Queen	QJ(+)	QJ(+)	
Jack	AJT(+) KJT(+) QJT(+) J(+)	AJT(+) KJT(+) QJT(+)	
10	AT9(+) KT9(+) QT9(+) T(+)	AT9(+) KT9(+) QT9(+)	
9	T9x(+) 9(+)	T9x(+)	
Hi-X	Hx xx	Hx xx	
Lo-X	4 th	4 th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT , LO-ENC	CT	SP , O – E
Suit 2	CT , LO-Hi = E	SP	
3	SP		
1	ATT	CT	SP , O – E
NT 2	CT	SP	
3	SP		
Signals (including Trumps): Ignore			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive Double			
Supportive Double			
Negative Double			

W B F CONVENTION CARD
CATEGORY: Green
NCBO:
PLAYERS: Kantanop-Chanokhon
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
SAYC (4 Diamonds)
2 over 1 Game Force
5 cards Major ,4 cards Diamonds
2C = 22+ HCP or 4 loser
1NT = balance 15-17 HCP (No have 5 cards Major)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D = Weak one suit major 6-11
2H = 5+ Hearts and 5+ Minor 6-11 HCP
2S = 5+ Spades and 5+ Minor 6-11 HCP
2NT = balance 20-21 HCP (May be 5 cards Major)
Gambling 3NT = 9-15 HCP, Solid Minor suit 7+ cards
SPECIAL FORCING PASS SEQUENCES
Ignore
IMPORTANT NOTES
4NT = RKC 0314
PSYCHICS: Rare

